

Table of representative species of wildlife with habitat (landscape capability) models for the Designing Sustainable Landscapes project

Models are being made available on the North Atlantic LCC Conservation Planning Atlas:

<https://nalcc.databasin.org/galleries/07efece5acfc40a9a20184fab5fe5b36>

Species	Major Ecosystems / Habitats Represented	Date Completed	Most Recent Version #
American Black Duck	Marshes and tidal flats	Breeding: 3/17/2017 Nonbreeding:3/17/2017	Breeding: 3.0 Nonbreeding: 3.1
American Oystercatcher	Saltmarshes and beaches	3/17/2017	3.0
American Woodcock	Young forests	3/17/2017	3.0
Bicknell's Thrush	Spruce-fir forests	3/17/2017	3.0
Black Bear	Deciduous forests	3/17/2017	3.0
Blackburnian Warbler	Mixed forests	3/17/2017	3.0
Blackpoll Warbler	Spruce-fir forests	3/17/2017	3.0
Brown-headed Nuthatch	Pine forests	3/17/2017	3.1
Cerulean Warbler	Deciduous forests	3/17/2017	3.1
Common Loon	Lakes	3/17/2017	3.0
Diamondback Terrapin	Saltmarshes, beaches, and estuaries	3/17/2017	3.1
Eastern Box Turtle	Deciduous forests	3/17/2017	3.1
Eastern Meadowlark	Grasslands	3/17/2017	3.0
Louisiana Waterthrush	Riparian forests	3/17/2017	3.0
Marsh Wren	Marshes	3/17/2017	3.0
Moose	Mixed and coniferous forests	3/17/2017	3.0
Northern Waterthrush	Forested wetlands	3/17/2017	3.0
Ovenbird	Deciduous forests	3/17/2017	3.0
Prairie Warbler	Young forests and pine	3/17/2017	3.0

	barrens		
Red-shouldered Hawk	Deciduous forests	3/17/2017	3.0
Ruffed Grouse	Young forests	3/17/2017	3.0
Saltmarsh Sparrow	Saltmarshes	3/17/2017	3.0
Sanderling	Beaches and estuaries	3/17/2017	3.1
Snowshoe Hare	Young spruce-fir forests	3/17/2017	3.1
Snowy Egret	Saltmarshes and estuaries	3/17/2017	3.0
Virginia Rail	Marshes	3/17/2017	3.1
Wood Duck	Forested wetlands	3/17/2017	3.0
Wood Thrush	Deciduous forests	3/17/2017	3.0
Wood Turtle*	Streams and associated uplands	3/17/2017	3.0

* Wood Turtle is not being posted publicly and therefore is not included in the bundled downloads. Contact North Atlantic LCC staff for more information (renee_vieira@fws.gov)